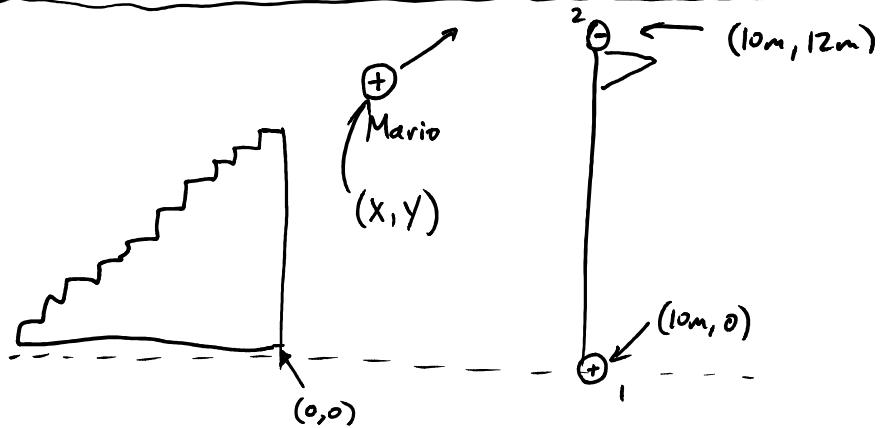


## PROBLEM SET 2 SOLUTIONS



Let Mario's position at time  $t$  be  $(X(t), Y(t))$ , and define  $(V_x, V_y) = \left(\frac{dX}{dt}, \frac{dY}{dt}\right)$ . The forces on Mario are gravity

$$\vec{F}_g = (0, -Mg)$$

The force from the lower charge:

$$\vec{F}_1 = \frac{k \cdot Q^2}{R_1^2} \cdot \hat{r}_1$$

Here:  $\vec{R}_1 = (X, Y) - (10m, 0)$

$$\hat{r}_1 = \frac{\vec{R}_1}{|\vec{R}_1|} = \frac{(X-10m, Y)}{\sqrt{(X-10m)^2 + Y^2}}$$

$$\text{so } \vec{F}_1 = \frac{kQ^2}{((X-10m)^2 + Y^2)^{3/2}} \cdot (X-10m, Y)$$

Similarly, we find

$$\vec{F}_2 = \frac{-kQ^2}{((X-10m)^2 + (Y-12m)^2)^{3/2}} (X-10m, Y-12m)$$

Mario's acceleration at time  $t$  can then be determined using Newton's 2nd Law:

$$\vec{a} = \frac{1}{m} \vec{F}_{NET}$$

$$\Rightarrow a_x = \frac{kQ^2/m}{((x-10m)^2 + y^2)^{3/2}} (x-10m) - \frac{kQ^2/m}{((x-10m)^2 + (y-12m)^2)^{3/2}} (x-10m)$$

$$a_y = -g + \frac{kQ^2/m}{((x-10m)^2 + y^2)^{3/2}} y - \frac{kQ^2/m}{((x-10m)^2 + (y-12m)^2)^{3/2}} (y-12m)$$

To find the trajectory, we can then solve for  $(x, y)$  and  $(v_x, v_y)$  using

$$\frac{dv_x}{dt} = a_x \quad \frac{dv_y}{dt} = a_y \quad \frac{dx}{dt} = v_x \quad \frac{dy}{dt} = v_y$$

We can employ Euler's method to find that when  $x = 10m$ ,  $y = 10.3335m$ , so Mario gets 4603 points.